Describe the Scenario:

Welcome to Rat Attack. You’re not very sneaky on your own and you aren’t stylish either. To make it worse your wife and kids are literally starving and John the Rat just ran off with a chicken bone down the driveway. You can feel the warmth rolling out the crack in the garage wall and the smell of chicken with it. If you leave this house it better be with something…

Describe the obstacles:

We need to move around the house without being caught and bring food back to your wife and kids. If you don’t bring back enough food for your family then some of your family will starve (and your player score won’t be as high). Additionally, as you are sneaking around you need to find ways to avoid being spotted as everytime you enter a new room you have a chance to be spotted. Getting spotted puts you in danger as you only have two HP. When exiting the house be careful how you escape, some exits are safer than others.

Map



Room Descriptions:

Bedroom (Master): The Master Bedroom is clean and tidy on one side and messy and in disarray on the other. The bed takes up most of the room, and there are two nightstands, one on either side. The nightstands each have different items atop them. To the North, there is a large open window leading to the Outside. To the East, there is a door leading to the Dining Room.

Items: Crumb

Exit: Window

Adjacent Rooms: Dining Room

Bedroom (Daughter’s): The Daughter’s Bedroom is tidy and in disarray. Stuffed animals are littered throughout the room. There is a small bed that seems to be more plush than bed. To the East, there also appears to be an open window. To the South, there is a door leading to the Living Room.

Items: Bucket of KFC

Exit: Window

Adjacent Rooms: Living Room

Bedroom (Son’s): The Son’s Bedroom is messy with laundry and trash scattered across the room. There is a small, messy, unmade bed. To the East, there is an open window leading outside. To the West, there is a door leading to the Living Room.

Items: None

Exit: Window

Adjacent Rooms: Living Room

Bathroom: The Bathroom is clean. The bathroom has a sink, toilet, and shower. The bathroom window is slightly ajar. To the North, there is a door leading to the Kitchen. To the South, there is a window that is slightly ajar leading to the Outside.

Items: Hat

Exit: Door slightly ajar

Adjacent Rooms: Kitchen

Dining Room: The Dining Room is clean, but also lived in. There is a large table with chairs, and a large, closed, window. On the table, there is a large bucket of KFC chicken. To the South, there is an opening leading to the Kitchen. To the West, there is a door leading to the Master Bedroom.

Items: Apple

Exit: None

Adjacent Rooms: Master bedroom, Kitchen

Foyer: The Foyer is small and simple with a rug and a closet. To the North, there is an opening to the Living Room. To the South, there is a door to the Outside.

Items: None

Exit: Door to outside

Adjacent Rooms: Living Room

Garage: The Garage is messy containing a car, and a workshop that is covered with tools, scrap wood, and other nicks and nacks. To the East, you see a door into the Kitchen, and to the South, you see that the garage door is open leading to the Outside.

Items: Newspaper

Exit: Open Door

Adjacent Rooms: Kitchen

Kitchen: The Kitchen is pristine with a large countertop space and an island. To the North, you see an opening leading to the Dining Room. To the East, you see another opening leading to the Living Room. To the South, there is a door leading to the Bathroom. To the West, you see a door that leads to the Garage.

Items: Knife

Exit: None

Adjacent Rooms: Dining Room, Garage, Bathroom, Living Room

Living Room: The Living Room is unkept and well-loved. There is a large mantle with a TV atop it, a large couch, two reclining armchairs, and a coffee table. To the North, there is a door to the Daughter’s Bedroom. To the East, there is a door to the Son’s Bedroom. To the South, there is an opening to the Foyer. To the West, there is another opening leading to the Kitchen.

Items: None

Exit: None

Adjacent Rooms: Kitchen, Daughter’s bedroom, Son’s Bedroom, Foyer

Wining Demo Path:

* Start
* Pick up newspaper
* Go east
* Go north
* Pick up apple
* Go west
* Go North
* Win

Losing Demo Path:

* Start
* Pick Up newspaper
* Go east
* Go south
* Go south
* Death from falling out of window